(in a loop)

1. Computer chooses a weapon with `random.choice(r,p,s)`
2. Get user input
3. if user inputs quit, print total rounds, wins, ties, lost. Then quit.
4. Process outcome

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**get_user_input**
1. ask the user to input weapon (r,R,p,P,s,S) or quit (q,Q)
2. while user inputs something invalid, prompt again

**process_outcome**
1. compare the weapons
2. if tie, tie += 1, print tie
3. else if human won (p>r, s>p, r>s), win += 1, print human won
4. else computer won, lost += 1, print computer won