1. Consider the following multiplication tutor program:

```csharp
Public Class Form1
    Dim intOperand1 As Integer
    Dim intOperand2 As Integer

    Private Sub btnShowAnswer_Click(ByVal sender As System.Object, ByVal e As System.EventArgs) Handles btnShowAnswer.Click
        'Display the answer
        lblAnswer.Text = intOperand1.ToString() & " X " & intOperand2.ToString() & " = " & (intOperand1 * intOperand2).ToString()
        lblAnswer.Visible = True
    End Sub

    Private Sub btnExit_Click(ByVal sender As System.Object, ByVal e As System.EventArgs) Handles btnExit.Click
        'End the application and close
        Me.Close()
    End Sub

    Private Sub Form1_Load(ByVal sender As System.Object, ByVal e As System.EventArgs) Handles MyBase.Load
        intOperand1 = 5
        intOperand2 = 8
        lblQuestion.Text = intOperand1.ToString() & " X " & intOperand2.ToString() & " = "
    End Sub

    Private Sub btnCheckAnswer_Click(ByVal sender As System.Object, ByVal e As System.EventArgs) Handles btnCheckAnswer.Click
        If txtStudentAnswer.Text = (intOperand1 * intOperand2).ToString() Then
            lblCorrectOrIncorrect.Text = "Correct!"
        Else
            lblCorrectOrIncorrect.Text = "Incorrect!"
        End If
        lblAnswer.Text = intOperand1.ToString() & " X " & intOperand2.ToString() & " = " & (intOperand1 * intOperand2).ToString()
        lblCorrectOrIncorrect.Visible = True
        lblAnswer.Visible = True
    End Sub
End Class
```

a) Why would a student lose interest in this tutorial real fast?

b) How might we fix this problem?

c) How might a Timer Control be used with this math tutor program?