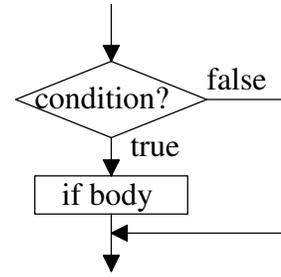


1. An `if` statement allows code to be executed or not based on the result of a comparison. The syntax of an `if` statement is:

```
if (condition) {
    statement1;
    statement2;
    statement3;
} // end if
```



If the condition evaluates to `true`, then the statements of the indented body is executed. If the condition is `false`, then the body is skipped. The statements in the body of the `if` statement are indented.

Typically, the condition involves comparing “stuff” using relational operators (`<`, `>`, `==`, `<=`, `>=`, `!=`). For example, we might want to print “Your grade is A.” if the variable `score` is greater-than or equal to 90.

```
if (score >= 90) {
    cout << "Your grade is A.";
} // end if
```

Complex conditions might involve several comparisons combined using Boolean operators: `!` (not), `||` (or), `&&` (and). For example, we might want to print “Your grade is B.” if the variable `score` is less than 90, but greater than or equal to 80.

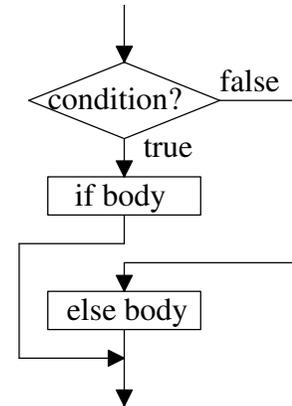
```
if (score < 90 && score >= 80) {
    print "Your grade is B.";
} // end if
```

Using `if` statements, write C++ code to output the appropriate string according to variable `temperature`'s value.

Temperature	String
<code>temperature &lt; 0</code>	“Its bitterly cold!”
<code>0 &lt;= temperature &lt;= 32</code>	“Its freezing outside.”
<code>32 &lt; temperature &lt; 68</code>	“Light jacket weather.”
<code>68 &lt;= temperature</code>	“Its warm outside.”

2. An if/else statement allows a block of code to be executed if the result of a comparison is true; otherwise the “else” block of code will be executed. The syntax of an if/else statement is:

```
if (condition) {
    // only executed if the condition is True
    statementT1;
    statementT2;
    statementT3;
} else {
    // only executed if the condition is False
    statementF1;
    statementF2;
    statementF3;
}
```



Using only nested if/else statements, write C++ code to output the appropriate string according to variable temperature’s value.

Temperature	String
temperature < 0	“Its bitterly cold!”
0 <= temperature <= 32	“Its freezing outside.”
32 < temperature < 68	“Light jacket weather.”
68 <= temperature	“Its warm outside.”

3. Using `if/else if` format, write C++ code to output the appropriate string according to variable `temperature`'s value.

Temperature	String
<code>temperature &lt; 0</code>	"Its bitterly cold!"
<code>0 &lt;= temperature &lt;= 32</code>	"Its freezing outside."
<code>32 &lt; temperature &lt; 68</code>	"Light jacket weather."
<code>68 &lt;= temperature</code>	"Its warm outside."

4. Draw a flow-chart for the above `if/else if` formatted code.

5. Correct the syntax and logic errors in the following code:

```

if x < 0 {
    cout << "x = " << x << endl;
    cout << "x is negative." << endl;
} else if (x = 0)
    cout << "x is zero." << endl;
} else if (0 <= x < 10) {
    cout << "x = " << x << endl;
    cout << "x is a small positive." << endl;
} else
    cout << "x = " << x << endl;
    cout << "x is a large positive." << endl;

cout << "Bye!" << endl;

```

<b>Operator Precedence and Associativity</b>		
<b>Operator</b>	<b>Associativity</b>	<b>Usage(s)</b>
::	unary: left-to-right binary: right-to-left	
() [] -> .	left-to-right	parenthesis index object pointer/structure pointer dot operator
++ -- - + ! ~ (type) * & sizeof	right-to-left	increment and decrement unary negation and plus logical negation one's complement operator type cast indirection address-of/reference
* / %	left-to-right	multiply, division, remainder
+ -	left-to-right	addition and subtraction
<< >>	left-to-right	io: insertion and extraction bit-wise shift left and right
< <= > >=	left-to-right	comparisons for inequality
== !=	left-to-right	comparison for equality
&	left-to-right	bit-wise AND
^	left-to-right	bit-wise exclusive-OR
	left-to-right	bit-wise OR
&&	left-to-right	logical AND
	left-to-right	logical OR
?:	right-to-left	conditional
= += -= *= /= %= &= ^=  = <<= >>=	right-to-left	assignment
,	left-to-right	comma operator