

1. *Quick sort* is another advanced sort that often is quicker than merge sort (hence its name). The general idea is as follows. Assume “n” items to sort.

- Select a “random” item in the unsorted part as the *pivot*
- Rearrange (called *partitioning*) the unsorted items such that:

All items \leq to Pivot	Pivot Item	All items $>$ to Pivot
---------------------------	---------------	------------------------

- Quick sort the unsorted part to the left of the pivot
- Quick sort the unsorted part to the right of the pivot

Before Spring Break, we developed the following partial code for the quickSort and partition:

```
# Recursive quick sort to sort in ascending order
def quickSort(myList, start, end):
    if start < end:
        pivotIndex = partition(myList, start, end)
        quickSort(myList, start, pivotIndex-1)
        quickSort(myList, pivotIndex+1, end)

def partition(myList, start, end):
    pivot = myList[start]
    left = pivot + 1
    right = end
    while left <= right:

        # continue to move left looking for an item bigger than pivot
        while left <= right and myList[left] <= pivot:
            left = left + 1

        # continue to move right looking for an item <= pivot
        while left <= right and myList[right] > pivot:
            right = right - 1
```

a) The second inner while loop’s (the one for moving right) first condition is unnecessary, why?

b) Complete the partition code above.

2. Now, let's consider calling quickSort with the following list:

```
def main():
    aList = [ 60, 35, 10, 40, 45, 20, 25, 50 ]
    quickSort(aList, 0, len(aList)-1)
```

To trace quickSort code we'll draw a "call tree" like we did for mergeSort.

