

Team #:\_\_\_\_\_

Name:\_\_\_\_\_

Absent:

1. Python numeric classes (integer, long integer, and floating point) use the operations:

Operations: \*\* (exponentiation) ↑  
 \*, /, % (remainder) ↑  
 +, - ↑  
 ↑  
 Precedence

Parenthesis can be used to override the default precedence. “Normal” mixed mode rules apply (i.e., at least one floating point operand is needed to generate a floating point result). For the following Python arithmetic expression predict the result:

| Expression    | Predicted Result | Actual Result |
|---------------|------------------|---------------|
| 4 + 3 * 2     |                  |               |
| 7 + 8 / 2     |                  |               |
| (7 + 8) / 2   |                  |               |
| 10 ** 20      |                  |               |
| (7.0 + 8) / 2 |                  |               |

./;.../;'

2. A Python list is an ordered collection of comma-separated values of any data type enclosed in square brackets ('[', ']'). Operations on lists (**or any sequence collection**) include:

| Operation     | Operator    | Explanation                               | Example<br>myList=[5,6,7,8]<br>ListB=[8,9] | Result of Example  |
|---------------|-------------|---|--|--------------------|
| Indexing      | [ <index> ] | Access the element specified by the index | myList[2]                                  | 7                  |
| Slicing       | [ : ]       | Extract a part of the list                | myList[ 1:3 ]                              | [6, 7]             |
| Concatenation | +           | Combine lists together                    | myList + ListB                             | [5, 6, 7, 8, 8, 9] |
| Repetition    | *           | Concatenate a repeatd number of times     | ListB * 3                                  | [8, 9, 8, 9, 8, 9] |
| Membership    | in          | Ask whether an item is in a list          | 3 in myList                                | False              |
| Length        | len(list)   | How many items are in the list?           | len( myList )                              | 4                  |

For the following lists, predict the results:

cheer = [ 2, 4, 6, 8, 'who', 'do', 'we', 'appreciate']

rhyme = [ 1, 2, 'buckle', 'your', 'shoe']

| Expression             | Predicted Result | Actual Result |
|------------------------|------------------|---------------|
| cheer[4]               |                  |               |
| cheer[2:6]             |                  |               |
| rhyme[:4]              |                  |               |
| cheer[1:4] + rhyme[3:] |                  |               |
| cheer[:2] * 3          |                  |               |
| 6 in cheer             |                  |               |
| len(cheer)             |                  |               |
| [cheer[2:4]*4]         |                  |               |

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3. The *range* function is frequently used to generate a list of integers which are equally spaced. The syntax is: `range([start,] stop [, step])`. For example,  
`range(1, 100, 10)` returns the list `[1, 11, 21, 31, 41, 51, 61, 71, 81, 91]`, and  
`range(10)` returns the list `[0, 1, 2, 3, 4, 5, 6, 7, 8, 9]`.

For the following range calls, predict the resulting lists:

| Expression                      | Predicted Result | Actual Result |
|---------------------------------|------------------|---------------|
| <code>range(5)</code>           |                  |               |
| <code>range(0, 50, 10)</code>   |                  |               |
| <code>range(100, 0, -10)</code> |                  |               |
| <code>range(2, 8)</code>        |                  |               |
| <code>range(4, 4)</code>        |                  |               |

4. Lists in Python are mutable, i.e., you can assign individual elements or slices new values.

For the following lists, predict the resulting lists:

| Initial List Value                  | Expression                            | Predicted Result | Actual Result |
|-------------------------------------|---------------------------------------|------------------|---------------|
| <code>temp = [0, 1, 2, 3, 4]</code> | <code>temp[1] = 99</code>             |                  |               |
| <code>temp = [0, 1, 2, 3, 4]</code> | <code>temp[1] = 'cat'</code>          |                  |               |
| <code>temp = [0, 1, 2, 3, 4]</code> | <code>temp[1] = ['cat', 'dog']</code> |                  |               |
| <code>temp = [0, 1, 2, 3, 4]</code> | <code>temp[1:3]=[6, 7, 8, 9]</code>   |                  |               |
| <code>temp = [0, 1, 2, 3, 4]</code> | <code>temp[1,2] = 5</code>            |                  |               |

5. In Python, the rules for identifiers (names) are *(letter | “\_”)* *(letter | digit | “\_”)*, plus:

- they are case sensitive
- they can be of any length (no excuse for nondescriptive names)

Variables are created when first used on the left-hand side of a assignment statement. Variables hold references to pieces of data and not the data itself. Variables can refer to any type of data.

a) Circle the validate variable names: `foo_bar` `_local_time` `3_test` `test_3_` `r2d2_$now`

b) What is the values of each of the variables after each code segment?

|  |  |  |
|--|--|--|
| <code>myList = range (5)</code><br><code>otherList = myList</code><br><code>otherList[0] = 99</code> | <code>a = 5</code><br><code>b = a</code><br><code>b = 7</code> | <code>aL = 5L</code><br><code>bL = aL</code><br><code>bL = 7L</code> |
|--|--|--|