

Team #: _____
 Absent: _____

Name: _____

1. Python numeric classes (integer, long integer, and floating point) use the operations:

Operations: ** (exponentiation) ↑
 *, /, % (remainder) ↑
 +, - ↑
 ↑
 Precedence

Parenthesis can be used to override the default precedence. “Normal” mixed mode rules apply (i.e., at least one floating point operand is needed to generate a floating point result). For the following Python arithmetic expression predict the result:

Expression	Predicted Result	Actual Result
4 + 3 * 2		
7 + 8 / 2		
(7 + 8) / 2		
10 ** 20		
(7.0 + 8) / 2		

./;::;./;'

2. A Python list is an ordered collection of comma-separated values of any data type enclosed in square brackets ('[', ']'). Operations on lists (or any sequence collection) include:

Operation	Operator	Explanation	Example	Result of Example
			myList=[5,6,7,8] ListB=[8,9]	
Indexing	[<index>]	Access the element specified by the index	myList[2]	7
Slicing	[:]	Extract a part of the list	myList[1:3]	[6, 7]
Concatenation	+	Combine lists together	myList + ListB	[5, 6, 7, 8, 8, 9]
Repetition	*	Concatenate a repeatd number of times	ListB * 3	[8, 9, 8, 9, 8, 9]
Membership	in	Ask whether an item is in a list	3 in myList	False
Length	len(list)	How many items are in the list?	len(myList)	4

For the following lists, predict the results:

cheer = [2, 4, 6, 8, 'who', 'do', 'we', 'appreciate']
 rhyme = [1, 2, 'buckle', 'your', 'shoe']

Expression	Predicted Result	Actual Result
cheer[4]		
cheer[2:6]		
rhyme[:4]		
cheer[1:4] + rhyme[3:]		
cheer[:2] * 3		
6 in cheer		
len(cheer)		
[cheer[2:4]*4]		

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3. The *range* function is frequently used to generate a list of integers which are equally spaced. The syntax is: `range([start,] stop [, step])`. For example,
`range(1, 100, 10)` returns the list `[1, 11, 21, 31, 41, 51, 61, 71, 81, 91]`, and
`range(10)` returns the list `[0, 1, 2, 3, 4, 5, 6, 7, 8, 9]`.

For the following range calls, predict the resulting lists:

Expression	Predicted Result	Actual Result
<code>range(5)</code>		
<code>range(0, 50, 10)</code>		
<code>range(100, 0, -10)</code>		
<code>range(2, 8)</code>		
<code>range(4, 4)</code>		

4. Lists in Python are mutable, i.e., you can assign individual elements or slices new values.

For the following lists, predict the resulting lists:

Initial List Value	Expression	Predicted Result	Actual Result
<code>temp = [0, 1, 2, 3, 4]</code>	<code>temp[1] = 99</code>		
<code>temp = [0, 1, 2, 3, 4]</code>	<code>temp[1] = 'cat'</code>		
<code>temp = [0, 1, 2, 3, 4]</code>	<code>temp[1] = ['cat', 'dog']</code>		
<code>temp = [0, 1, 2, 3, 4]</code>	<code>temp[1:3]=[6, 7, 8, 9]</code>		
<code>temp = [0, 1, 2, 3, 4]</code>	<code>temp[1,2] = 5</code>		

5. In Python, the rules for identifiers (names) are *(letter | “_”)* *(letter | digit | “_”)*, plus:

- they are case sensitive
- they can be of any length (no excuse for nondescriptive names)

Variables are created when first used on the left-hand side of a assignment statement. Variables hold references to pieces of data and not the data itself. Variables can refer to any type of data.

a) Circle the validate variable names: `foo_bar` `_local_time` `3_test` `test_3_` `r2d2_$now`

b) What is the values of each of the variables after each code segment?

<code>myList = range (5)</code>	<code>a = 5</code>	<code>aL = 5L</code>
<code>otherList = myList</code>	<code>b = a</code>	<code>bL = aL</code>
<code>otherList[0] = 99</code>	<code>b = 7</code>	<code>bL = 7L</code>