

Computer Organization Test 2

Question 1. (25 points) Translate the following high-level language code segment to ARM assembly language. Use the registers indicated in the code.

- a) for R0 = 0 to 100 by steps of size 10 do
 if (R3 < R0) AND (R2 >= 50) then
 R2 = R2 + R3
 end if
 end for

```
FOR_INIT  MOV R0, #0
FOR_CMP   CMP R0, #100
          BGT END_FOR

IF        CMP R3, R0
          BLE END_IF
          CMP R2, #50
          BLT END_IF

THEN      ADD R2, R2, R3
```

END_IF

ADD R0, R0, #10

B FOR_CMP

END_FOR

- b) while (R8 > 20) do
 if (R8 < 100) OR (R8 > 200) then
 R7 = R8
 R8 = R8 - 10
 else
 R8 = R8 - R7
 end if
 R7 = R6 + 4
 end while

```
WHILE  CMP R8, 20
        BLE END_WHILE

IF     CMP R8, #100
        BLT THEN
        CMP R8, #200
        BLE ELSE

THEN  MOV R7, R8
        SUB R8, R8, #10
```

B END_IF

ELSE

SUB R8, R8, R7

END_IF

ADD R7, R6, #4

B WHILE

END_WHILE

Question 2. (10 points) Suppose you have the following data AREA in ARM assembly language:

```

                [2] [1] 2 3 4 [5]
                AREA DATA, READWRITE
ARRAY          DCD 10, 11, 12, 13, 14, 15, 16, 17, 18, 19, 20, 21, 22, 23, 24, 25
N              DCD 5
POINTER        DCD ARRAY
                END
    
```

We did "ADR R1, ARRAY" this semester.

For each of the following assembly language segments, what value is loaded into register R2?

a) LDR R0, N
 LDR R1, POINTER
 LDR R2, [R1, R0, LSL #2]

15

c) LDR R0, N
 LDR R1, POINTER
 LDR R2, [R1, R0, LSL #3]

20

$5 * 2^3 = 5 * 8 = 40$ bytes
 index [10]

b) LDR R1, POINTER
 MOV R4, #7
 ADD R3, R1, R4, LSR #2
 LDR R2, [R3]

10

$011_2 = 7_{10}$
 0

d) MOV R0, #16
 LDR R1, POINTER
 LDR R2, [R1, R0, LSL #2]

5

$16 * 2^2 = 64$ bytes
 index [16] ← Does not exist so gets value of N

Question 3. (7 points) For the data AREA in question 2, complete the translation of the following high-level code segment to ARM assembly language.

```

for i = 0 to 14 do
    array[i+1] = array[i]
end for
    
```

```

                LDR R1, POINTER
                MOV R0, #0
FOR             CMP R0, #14
                BGT END_FOR
                LDR R2, [R1, R0, LSL #2]
                ADD R0, R0, #1
                STR R2, [R1, R0, LSL #2]
                B FOR
                END_FOR
    
```

Question 4. (8 points) The ARM Compare instruction "CMP R2, R3" sets the condition codes (N, Z, C, V bits) according to the result of (R2 - R3). For the ARM conditional-branch instruction "BLT LABEL" (branch less than), what must the condition code values be in order for the branch to be taken?

N = 1
 Z = 0

Question 5. Consider the following selection sort subprogram that utilizes a function Max to search for the largest element in the unsorted part of the array.

```

procedure selectionSort(numbers - array of integers, count - integer)
  local integer variables: lastUnsortedIndex, maxIndex, temp

  for lastUnsortedIndex = (count-1) downto 1 do
    maxIndex = Max(numbers, 0, lastUnsortedIndex)
    temp = numbers[lastUnsortedIndex]
    numbers[lastUnsortedIndex] = numbers[maxIndex]
    numbers[maxIndex] = temp
  end for
end selectionSort
    
```

a) (6 points) Using the ARM register conventions (a1-a4, v1-v6, sp, lr, pc, etc.), what registers would be used to pass each of the following parameters to selectionSort:

base address of "numbers" array	count
a1	a2

b) (6 points) Using the ARM register conventions, which of these parameters ("numbers", "count", or both of them) should be moved into v-registers? *numbers a1 → v1*

c) (6 points) Using the ARM register conventions, what registers should be used for each of the local variables: *count & value only needed before call to Max.*

lastUnsortedIndex	maxIndex	temp
v2	a1	a2

d) (4 points) In addition to the above registers, the value of "numbers[maxIndex]" will need to be stored into a register. Using the ARM register conventions, what register should be used to hold this value? *a3*

e) (8 points) For the registers indicated above, write the STMFd and LDMFD instructions which would be the first and last instructions in the subprogram selectionSort.

```

STMFd sp!, {v1, v2, lr}
LDMFD sp!, {v1, v2, pc}
    
```

f) (10 points) For the registers indicated above, write the assemble language code to call the Max function ("maxIndex = Max(numbers, 0, lastUnsortedIndex)"). Include the ARM instructions to setup the parameters to Max and assigning "maxIndex" the value returned. (You do not need to write the Max function code just the code to call it)

```

MOV a1, v1
MOV a2, #0
MOV a3, v2
BL Max
    
```

*; returns result in a1
; nothing to do since maxIndex chosen to be a1*

g) (10 points) Using the registers you indicated, write the ARM assembly language statements to perform the statements:

```
temp = numbers[lastUnsortedIndex]
numbers[lastUnsortedIndex] = numbers[maxIndex]
numbers[maxIndex] = temp
```

```
LDR a2, [v1, v2, LSL #2]
LDR a3, [v1, a1, LSL #2]
STR a3, [v1, v2, LSL #2]
STR a2, [v1, a1, LSL #2]
```