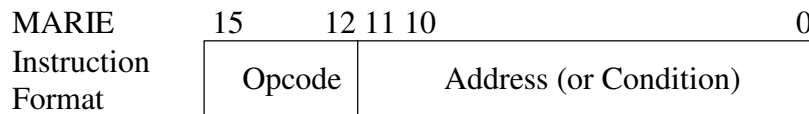
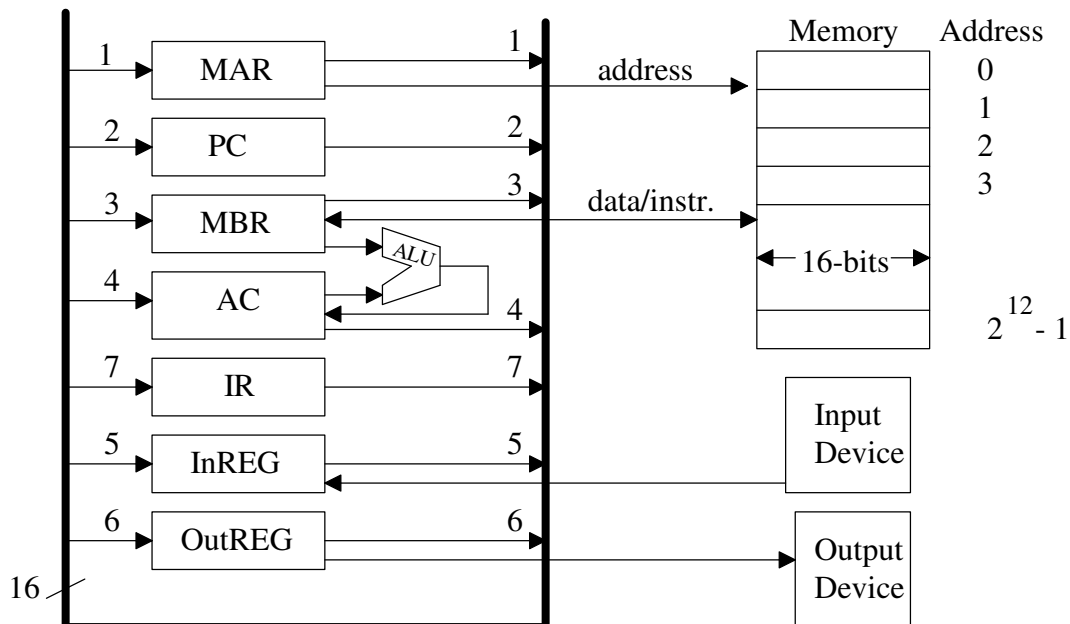


MARIE Assembly Language

Type of Instructions	Mnemonic	Hex Opcode	Description
Arithmetic	ADD X	3	Add the contents of address X to AC
	SUBT X	4	Subtract the contents of address X from the AC
	ADDI X	B	Add Indirect: Use the value at X as the actual address of the data operand to add to AC
	CLEAR	A	Put all zeros in the AC
Data Transfer	LOAD X	1	Load the contents of address X into AC
	STORE X	2	Store the contents of AC at address X
	LOADI X	D	Load Indirect: Use the value of X as the actual address of the data operand to load into the AC
	STOREI X	E	Store Indirect: Use the value of X as the actual address where the AC value is stored.
I/O	INPUT	5	Input a value from the keyboard into AC
	OUTPUT	6	Output the value in AC to the display
Branch	JUMP X	9	Unconditional branch to X by loading the value of X into PC
	SKIPCOND C	8	Skip the next instruction based on the condition, C: C = 000 ₁₆ : skip if AC is negative (b ₁₁ b ₁₀ = 00 ₂) C = 400 ₁₆ : skip if the AC = 0 (b ₁₁ b ₁₀ = 01 ₂) C = 800 ₁₆ : skip if the AC is positive (b ₁₁ b ₁₀ = 10 ₂)
Subroutine call and return	JNS X	0	Jump-and-Store: Store the PC at address X and jump to X+1
	JUMPI X	C	Use the value at X as the address to jump to
	HALT	7	Terminate the program



Revised Figure 4.9 Datapath in MARIE



MARIE Assembly Language Example 1: RESULT = X + Y - Z

<u>Address</u>	<u>Label</u>	<u>Assembly Language</u>	<u>Machine Language</u>
0		LOAD X	1006 ₁₆
1		ADD Y	3007 ₁₆
2		SUBT Z	4008 ₁₆
3		STORE RESULT	2009 ₁₆
4		OUTPUT	6000 ₁₆
5		HALT	7000 ₁₆
6	X,	DEC 10	000A ₁₆
7	Y,	DEC 20	0014 ₁₆
8	Z,	DEC 5	0005 ₁₆
9	RESULT,	DEC 0	0000 ₁₆

MARIE Assembly Language Example 2: Print null terminated “HELLO WORLD” string to output

```

HLL: index = 0
        while str[index] != 0 do
            output str[index]
            index = index + 1
        end while

```

<u>Address</u>	<u>Label</u>	<u>Assembly Language</u>	<u>Machine Language</u>
0		CLEAR	A000 ₁₆
1		STORE INDEX	2010 ₁₆
2	WHILE,	LOAD STR_BASE	1012 ₁₆
3		ADD INDEX	3010 ₁₆
4		STORE ADDR	2011 ₁₆
5		LOADI ADDR	D011 ₁₆
6		SKIPCOND 400	8400 ₁₆
7		JUMP DO	9009 ₁₆
8		JUMP END_WHILE	900E ₁₆
9	DO,	OUTPUT	6000 ₁₆
A		LOAD INDEX	1010 ₁₆
B		ADD ONE	300F ₁₆
C		STORE INDEX	2010 ₁₆
D		JUMP WHILE	9002 ₁₆
E	END_WHILE,	HALT	7000 ₁₆
F	ONE,	DEC 1	0001 ₁₆
10	INDEX,	DEC 0	0000 ₁₆
11	ADDR,	HEX 0	0000 ₁₆
12	STR_BASE,	HEX 13	0013 ₁₆
13	STR,	DEC 72 / H	0048 ₁₆
14		DEC 69 / E	0045 ₁₆
15		DEC 76 / L	004C ₁₆
16		DEC 76 / L	004C ₁₆
17		DEC 79 / O	004F ₁₆
18		DEC 13 /carriage return	000D ₁₆
19		DEC 87 / W	0057 ₁₆
1A		DEC 79 / O	004F ₁₆
1B		DEC 82 / R	0052 ₁₆
1C		DEC 76 / L	004C ₁₆
1D		DEC 68 / D	0044 ₁₆
1E	NULL,	DEC 0 / NULL CHAR	0000 ₁₆
1F			