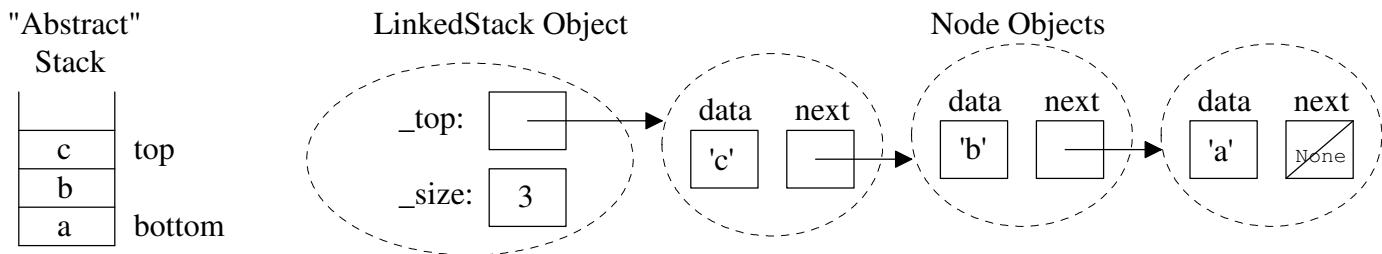


1. The `Node` class (in `node.py`) is used to dynamically create storage for a new item added to the stack. The `LinkedStack` class (in `linked_stack.py`) uses this `Node` class. Conceptually, a `LinkedStack` object would look like:



```
class Node:
    def __init__(self, initdata):
        self.data = initdata
        self.next = None

    def getData(self):
        return self.data

    def getNext(self):
        return self.next

    def setData(self, newdata):
        self.data = newdata

    def setNext(self, newnext):
        self.next = newnext
```

```
class LinkedStack(object):
    """ Link-based stack implementation. """

    def __init__(self):
        self._top = None
        self._size = 0

    def push(self, newItem):
        """ Inserts newItem at top of stack. """

    def pop(self):
        """ Removes and returns the item at top of the stack.
        Precondition: the stack is not empty. """
        return self._top.getData()

    def peek(self):
        """ Returns the item at top of the stack.
        Precondition: the stack is not empty. """
        return self._top.getData()

    def size(self):
        """ Returns the number of items in the stack. """
        return self._size

    def isEmpty(self):
        return len(self) == 0

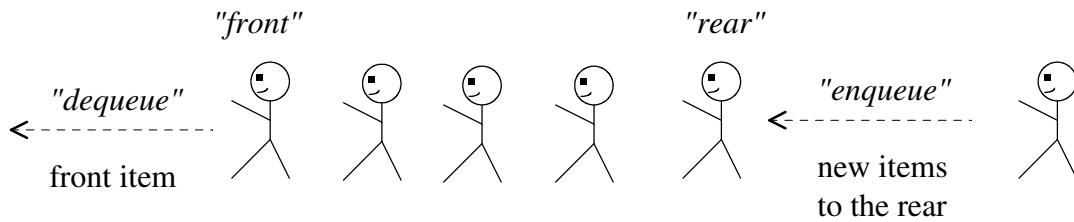
    def __str__(self):
        """ Items strung from top to bottom. """
        pass
```

a) Complete the `push`, `pop`, and `__str__` methods.

b) Stack methods big-oh's?
(Assume "n" items in stack)

- constructor `__init__`:
- `push(item)`:
- `pop()`
- `peek()`
- `size()`
- `isEmpty()`
- `str()`

A FIFO *queue* is basically what we think of as a waiting line.



The operations/methods on a *queue* object, say `myQueue` are:

Method Call on <code>myQueue</code> object	Description
<code>myQueue.dequeue()</code>	Removes and returns the front item in the queue.
<code>myQueue.enqueue(myItem)</code>	Adds <code>myItem</code> at the rear of the queue
<code>myQueue.peek()</code>	Returns the front item in the queue without removing it.
<code>myQueue.isEmpty()</code>	Returns <code>True</code> if the queue is empty, or <code>False</code> otherwise.
<code>myQueue.size()</code>	Returns the number of items currently in the queue
<code>str(myQueue)</code>	Returns the string representation of the queue

2. Complete the following table by indicating which of the queue operations should have preconditions. Write “none” if a precondition is not needed.

Method Call on <code>myQueue</code> object	Precondition(s)
<code>myQueue.dequeue()</code>	
<code>myQueue.enqueue(myItem)</code>	
<code>myQueue.peek()</code>	
<code>myQueue.isEmpty()</code>	
<code>myQueue.size()</code>	
<code>str(myQueue)</code>	

3. The textbook’s Queue implementation use a Python list:

```
class Queue:
    def __init__(self):
        self.items = []

    def isEmpty(self):
        return self.items == []

    def enqueue(self, item):
        self.items.insert(0, item)

    def dequeue(self):
        return self.items.pop()

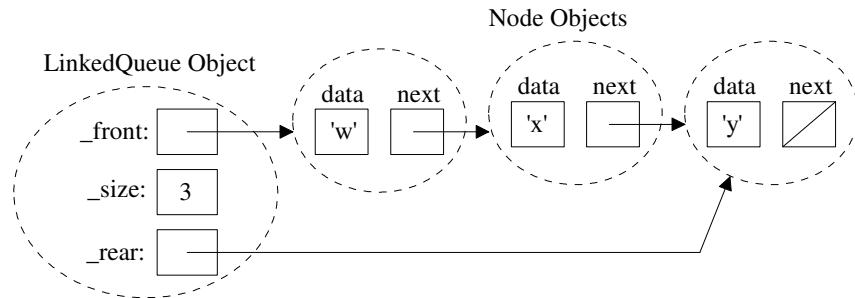
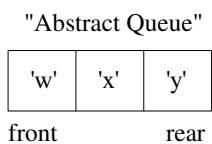
    def peek(self):

    def size(self):
        return len(self.items)

    def __str__(self):
```

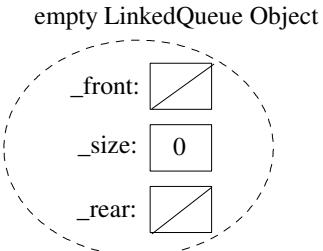
- a) Complete the `_peek`, and `__str__` methods
- b) What are the Queue methods big-oh's?
(Assume “n” items in the queue)
 - constructor `__init__`:
 - `isEmpty()`
 - `enqueue(item)`
 - `peek()`
 - `size()`
 - `str()`

3. An alternate queue implementation using a linked structure (`LinkedQueue` class) would look like:

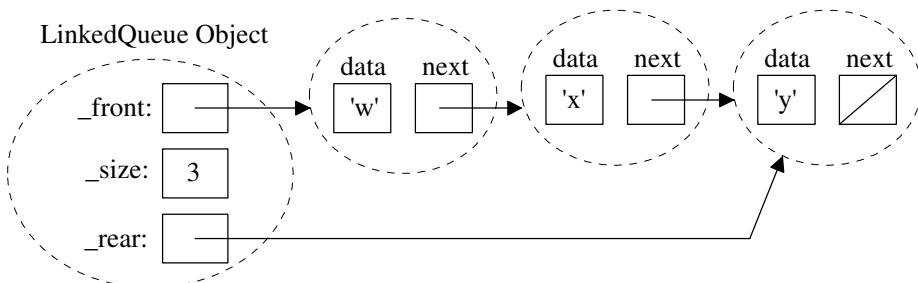


- a) Draw the picture and number the steps for the `enqueue` method of the “normal” case (non-empty queue) above?
- b) Write the `enqueue` method code for the “normal” case:

- c) Starting with the empty queue below, draw the resulting picture after your “normal” case code executes.



- d) Fix your “normal” case code to handle the “special case” of an empty queue.



- e) Draw the picture and number the steps for the `dequeue` method of the “normal” case (non-empty queue) above?
 - f) Write the `dequeue` method code for the “normal” case:

 - g) What “special case(s)” does the `dequeue` method code need to handle?

 - h) Draw the picture for each special case and number the steps for the `dequeue` method in the “special” case(s)

 - i) Combine the “normal” and special case(s) code for a complete `dequeue` method.

 - j) Complete the big-oh notation for the `LinkedQueue` methods: ("n" is the # items)

	<u>__init__</u>	enqueue(item)	dequeue()	peek()	size()	isEmpty()	<u>__str__</u>
Big-oh							