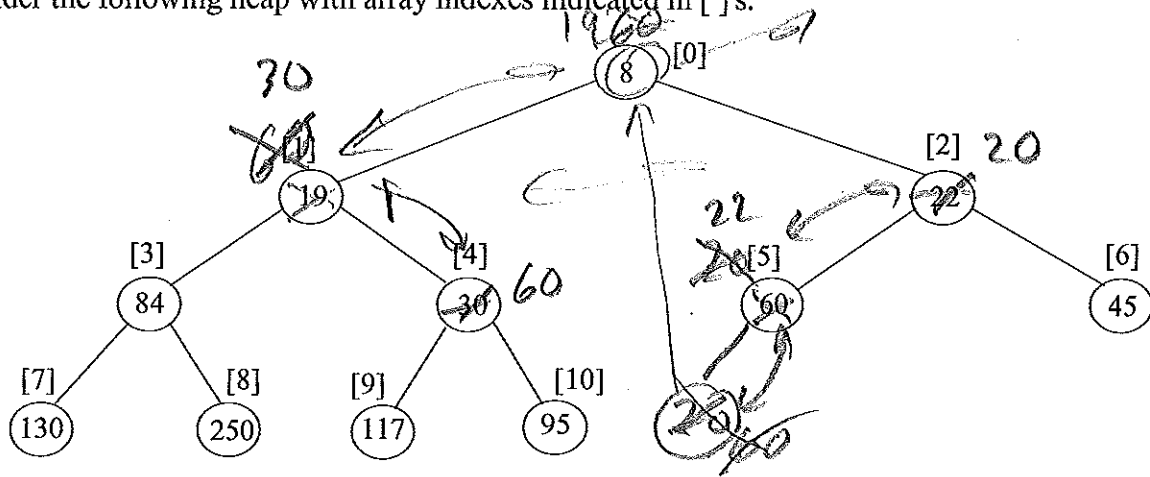


Data Structures - Test 2

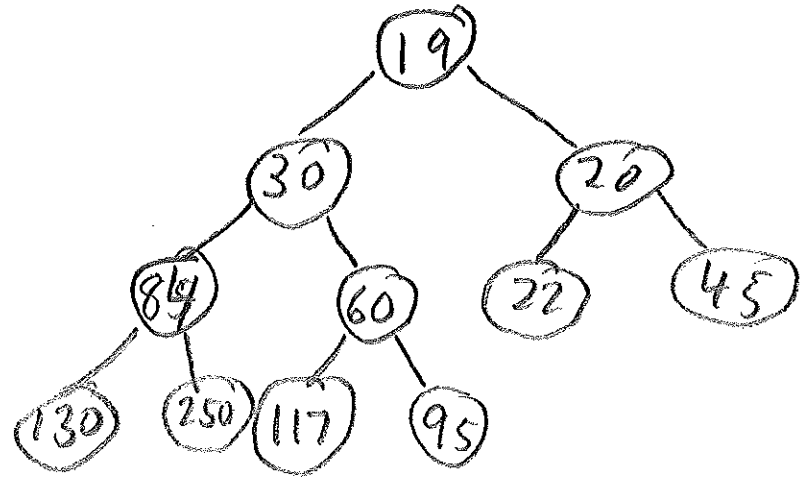
Question 1. Perhaps the best way to implement a priority queue uses a array/Python list organized as a heap. Consider the following heap with array indexes indicated in [ ]'s.



- a) (6 points) For a node at index  $i$ , what is the index of:
- its left child if it exists:  $2 * i + 1$
  - its right child if it exists:  $2 * i + 2$
  - its parent if it exists:  $(i - 1) / 2$

b) (20 points) What would the above heap look like after adding 20, and then popping (dequeuing) an item?

6



c) (9 points) Explain why adding a new item to a heap has a worst-case big-oh of  $O(\log_2 n)$ , where  $n$  is the number of items in the heap.

9

The complete binary tree with  $n$  items has a height of  $\log_2 n$ . Since we add as a leaf and compare with its parent(s) up the tree, it can only move up  $\log_2 n$  times

Question 2. (25 points) Below is the textbook's partial ArrayHeap class showing the add method.

```
class ArrayHeap(object):
    def __init__(self):
        self._heap = []

    def add(self, item):
        self._heap.append(item)
        curPos = len(self._heap) - 1
        while curPos > 0:
            parent = (curPos - 1) / 2
            parentItem = self._heap[parent]
            if parentItem <= item:
                break
            else:
                self._heap[curPos] = self._heap[parent]
                self._heap[parent] = item
                curPos = parent
```

You are to complete the below version of the add method which uses a recursive `siftUp` function to move the new item to its correct spot in the heap. Your `siftUp` function should have one recursive case:

- if item is not at the root already and the parent > item, then move parent down to the item's current position and `siftUp` the item from the parent's position.

If it is not a recursive case, i.e., it is a base case, then we do not need to do anything since the item is at the correct spot in the heap.

```
class ArrayHeap(object):
```

```
    def __init__(self):
        self._heap = []
```

```
    def add(self, item):
```

```
        def siftUp(curPos):
```

*parentPos = (curPos - 1) / 2*  
*parent = self.\_heap[(curPos - 1) / 2]*  
 if *curPos > 0* and *item < self.\_heap[(curPos - 1) / 2]*:

*self.\_heap[curPos] = parent*

*self.\_heap[parentPos] = item*

*siftUp(parentPos)*

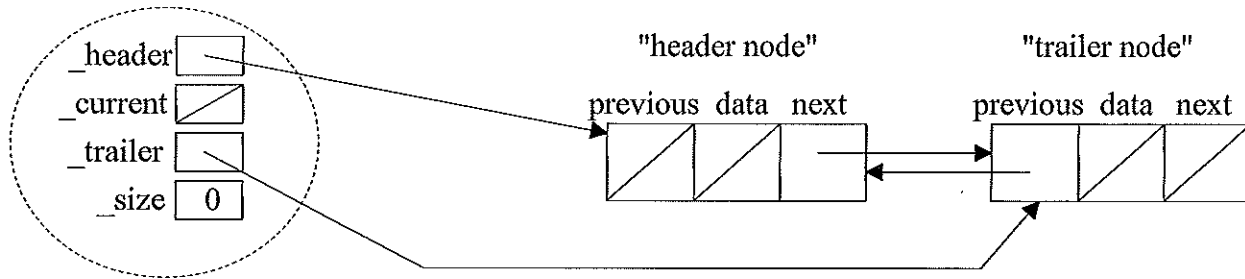
```
        # start of add method's code
```

```
        self._heap.append(item) # add item as leaf
```

```
        siftUp(len(self._heap) - 1) # call siftUp to move item to correct spot
```

Question 3. In lab 7, we implemented a positional-list using a doubly-linked list with a *header* node and *trailer* node to reduce the number of “special cases” (e.g., inserting first item in an empty list). An empty list looks like:

"empty" LinkedPositionalList object



Instead of thinking of a cursor between two list items like the textbook, we have a *current item* which is always defined as long as the list is not empty. We inserted and deleted relative to the current item.

Positional-based operations	Description of operation
L.insertAfter(item)	Inserts item after the current item, or as the only item if the list is empty. The new item is the current item.
L.insertBefore(item)	Inserts item before the current item, or as the only item if the list is empty. The new item is the current item.
L.remove()	Removes and returns the current item. Making the next item the current item if one exists; otherwise the tail item in the list is the current item. Precondition: the list is not empty.
L.getItem()	Returns the current item without removing it or changing the current position. Precondition: the list is not empty.
L.hasNext()	Returns True if the current item has a next item; otherwise return False. Precondition: the list is not empty.
L.next()	Precondition: hasNext returns True. Postcondition: The current item is has moved right one item
L.hasPrevious()	Returns True if the current item has a previous item; otherwise return False. Precondition: the list is not empty.
L.previous()	Precondition: hasPrevious returns True. Postcondition: The current item is has moved left one item
L.first()	Makes the first item the current item. Precondition: the list is not empty.
L.last()	Makes the last item the current item. Precondition: the list is not empty.
L.replace(newValue)	Replaces the current item by the newValue. Precondition: the list is not empty.

a) (6 points) Complete the worst-case big-oh notation for each LinkedPositionalList operation assuming the above implementation. Let  $n$  be the number of items in the list.

insertAfter	insertBefore	remove	first	next	replace
$O(1)$	$O(1)$	$O(1)$	$O(1)$	$O(1)$	$O(1)$

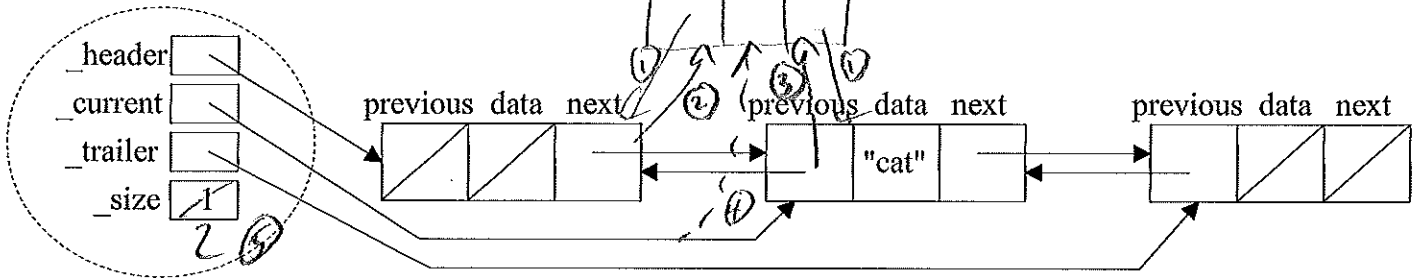
b) (4 points) Provide a sentence of justification for your answers in part (a) for each of the following operations:

insertBefore: since the list is doubly-linked, we just need to manipulate a few pointers to link in the new node

first: -header can be used to find "first" node easily.

c) (30 points) Complete the insertBefore and first methods of the LinkedPositionalList implementation:

LinkedPositionalList object



```
from node import TwoWayNode # Has __init__ method: TwoWayNode(myData, myPrevious, myNext)
                             # Has public data attributes: data, previous, and next
```

```
class LinkedPositionalList(object):
```

```
    """ Linked implementation of a positional list. """
```

```
    def __init__(self):
```

```
        self._header = TwoWayNode(None, None, None)
        self._trailer = TwoWayNode(None, self._header, None)
        self._header.next = self._trailer
        self._current = self._header
        self._size = 0
```

```
    def insertBefore(self, item):
```

```
        """ Inserts item before the current item, or as the only item if the list is empty.
            The new item is the current item. """
```

```
        if self._size == 0:
```

```
            self._current = self._trailer
```

```
(20) new Node = TwoWayNode(item, self._current.previous,
                             self._current)
```

```
self._current.previous.next = new Node
```

```
self._current.previous = new Node
```

```
self._current = new Node
```

```
self._size += 1
```

```
    def first(self):
```

```
        """ Moves the cursor to the first item if there is one.
            Precondition: the list is not empty. """
```

```
(10) if self._size == 0:
```

```
    raise Exception, "list is empty, so first item does not exist"
```

```
self._current = self._header.next
```