1. The Node class (in node.py) is used to dynamically create storage for a new item added to the stack. The LinkedStack class (in linked_stack.py) uses this Node class. Conceptually, a LinkedStack object would look like:

```
<table>
<thead>
<tr>
<th>&quot;Abstract&quot; Stack</th>
</tr>
</thead>
<tbody>
<tr>
<td>top</td>
</tr>
<tr>
<td>c</td>
</tr>
<tr>
<td>b</td>
</tr>
<tr>
<td>a</td>
</tr>
<tr>
<td>bottom</td>
</tr>
</tbody>
</table>
```

```
class Node:
    def __init__(self, initdata):
        self.data = initdata
        self.next = None
    def getData(self):
        return self.data
    def getNext(self):
        return self.next
    def setData(self, newdata):
        self.data = newdata
    def setNext(self, newnext):
        self.next = newnext
```

```
class LinkedStack(object):
    """ Link-based stack implementation. """
    def __init__(self):
        self._top = None
        self._size = 0
    def push(self, newItem):
        """Inserts newItem at top of stack."
        self._top = newItem
        self._size += 1
    def pop(self):
        """Removes and returns the item at top of the stack."
        Precondition: the stack is not empty.
        self._size -= 1
        return self._top.getData()
    def peek(self):
        """Returns the item at top of the stack."
        Precondition: the stack is not empty.
        return self._top.getData()
    def size(self):
        """Returns the number of items in the stack."
        return self._size
    def isEmpty(self):
        return self._size == 0
    def __str__(self):
        """Items strung from top to bottom."
        return "---
        """
A FIFO **queue** is basically what we think of as a waiting line.

The operations/methods on a queue object, say `myQueue` are:

<table>
<thead>
<tr>
<th>Method Call on myQueue object</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td><code>myQueue.dequeue()</code></td>
<td>Removes and returns the front item in the queue.</td>
</tr>
<tr>
<td><code>myQueue.enqueue(myItem)</code></td>
<td>Adds <code>myItem</code> at the rear of the queue</td>
</tr>
<tr>
<td><code>myQueue.peek()</code></td>
<td>Returns the front item in the queue without removing it.</td>
</tr>
<tr>
<td><code>myQueue.isEmpty()</code></td>
<td>Returns <code>True</code> if the queue is empty, or <code>False</code> otherwise.</td>
</tr>
<tr>
<td><code>myQueue.size()</code></td>
<td>Returns the number of items currently in the queue</td>
</tr>
<tr>
<td><code>str(myQueue)</code></td>
<td>Returns the string representation of the queue</td>
</tr>
</tbody>
</table>

2. Complete the following table by indicating which of the queue operations should have preconditions. Write “none” if a precondition is not needed.

<table>
<thead>
<tr>
<th>Method Call on myQueue object</th>
<th>Precondition(s)</th>
</tr>
</thead>
<tbody>
<tr>
<td><code>myQueue.dequeue()</code></td>
<td></td>
</tr>
<tr>
<td><code>myQueue.enqueue(myItem)</code></td>
<td></td>
</tr>
<tr>
<td><code>myQueue.peek()</code></td>
<td></td>
</tr>
<tr>
<td><code>myQueue.isEmpty()</code></td>
<td></td>
</tr>
<tr>
<td><code>myQueue.size()</code></td>
<td></td>
</tr>
<tr>
<td><code>str(myQueue)</code></td>
<td></td>
</tr>
</tbody>
</table>

3. The textbook’s Queue implementation uses a Python list:

```python
class Queue:
    def __init__(self):
        self.items = []
    def isEmpty(self):
        return self.items == []
    def enqueue(self, item):
        self.items.insert(0, item)
    def dequeue(self):
        return self.items.pop()
    def peek(self):
        return self.items[0]
    def __str__(self):
        return str(self.items)
```

a) Complete the `__peek`, and `__str__` methods

b) What are the Queue methods big-oh’s? (Assume “n” items in the queue)

- `constructor __init__`
- `isEmpty()`
- `enqueue(item)`
- `dequeue()`
- `peek()`
- `size()`
- `str()`
3. An alternate queue implementation using a linked structure (LinkedQueue class) would look like:

![LinkedQueue Diagram]

a) Draw the picture and number the steps for the enqueue method of the “normal” case (non-empty queue) above?
b) Write the enqueue method code for the “normal” case:

c) Starting with the empty queue below, draw the resulting picture after your “normal” case code executes.

d) Fix your “normal” case code to handle the “special case” of an empty queue.
e) Draw the picture and number the steps for the `dequeue` method of the “normal” case (non-empty queue) above?

f) Write the `dequeue` method code for the “normal” case:

```

```


g) What “special case(s)” does the `dequeue` method code need to handle?

h) Draw the picture for each special case and number the steps for the `dequeue` method in the “special” case(s)

i) Combine the “normal” and special case(s) code for a complete `dequeue` method.

j) Complete the big-oh notation for the `LinkedQueue` methods: ("n" is the # items)

<table>
<thead>
<tr>
<th></th>
<th><strong>init</strong></th>
<th>enqueue(item)</th>
<th>dequeue()</th>
<th>peek()</th>
<th>size()</th>
<th>isEmpty()</th>
<th><strong>str</strong></th>
</tr>
</thead>
<tbody>
<tr>
<td>Big-oh</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>