

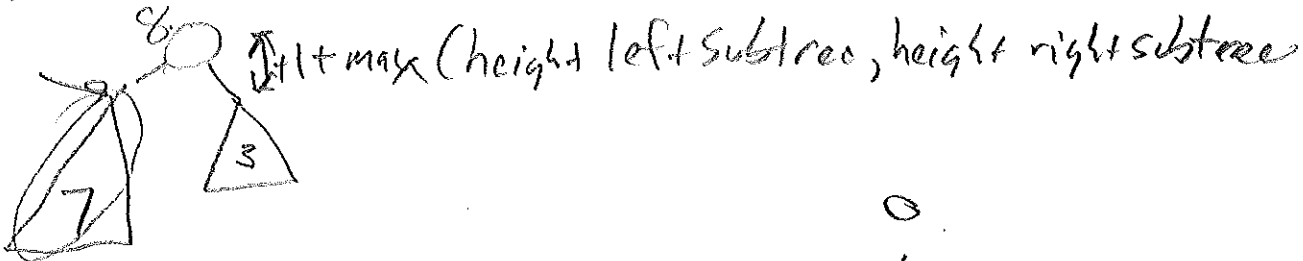
b) If myTree is the BinaryTree object for the expression:  $((4 + 5) * 7)$ , what gets printed by a calls to:

myTree.inorder()	myTree.preorder()	myTree.postorder()	inorder(myTree)
4 + 5 * 7	* + 4 5 7	4 5 + 7 *	

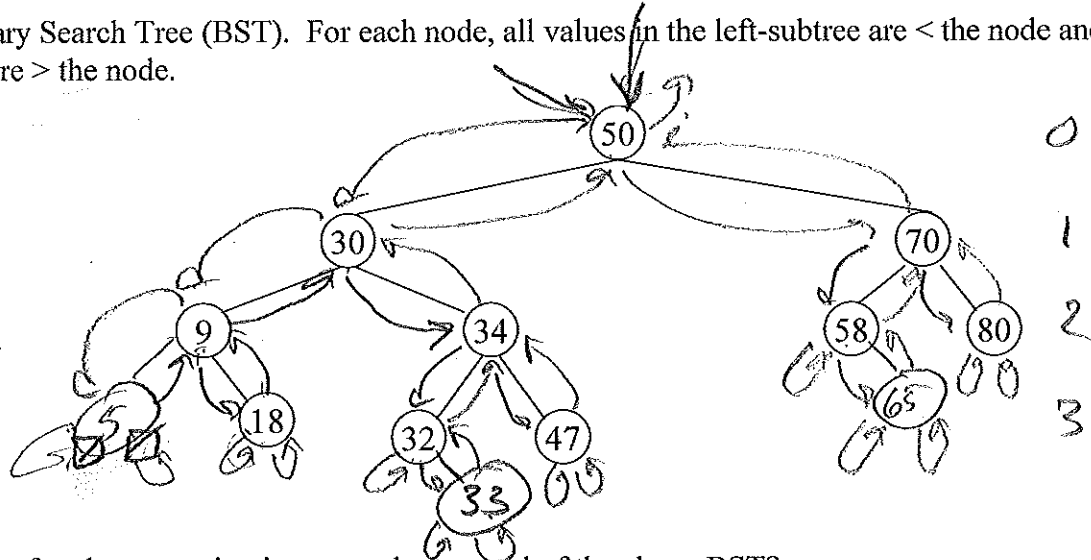
c) If myTree is the BinaryTree object for the expression:  $((4 + 5) * 7)$ , what gets printed by a call to myTree.printexp()?

d) If myTree is the BinaryTree object for the expression:  $((4 + 5) * 7)$ , what gets returned by a call to myTree.postordereval()?

e) Write the height method for the BinaryTree class.



4. Consider the Binary Search Tree (BST). For each node, all values in the left-subtree are  $<$  the node and all values in the right-subtree are  $>$  the node.



- What is the order of node processing in a preorder traversal of the above BST?  
 $50, 30, 9, 5, 18, 34, 32, 33, 47, 70, 58, 65, 80$
- What is the order of node processing in a postorder traversal of the above BST?  
 $5, 18, 9, 33, 32, 47, 34, 30, 65, 58, 80, 70, 50$
- What is the order of node processing in an inorder traversal of the above BST?  
 $5, 9, 18, \dots, 80$
- Starting at the root, how would you find the node containing "32"?  
right of 50, left of 30, right of 34
- Starting at the root, when would you discover that "65" is not in the BST?  
Walk down branch until at 58 and seeing that 58 has no right child
- Starting at the root, where would be the "easiest" place to add "65"?  
As right child of 58
- Where would we add "5" and "33"?  
see above

1. Consider the partial `TreeNode` class and partial `BinarySearchTree` class.

```

class TreeNode:
    def __init__(self, key, val, left=None, right=None,
                 parent=None):

        self.key = key
        self.payload = val
        self.leftChild = left
        self.rightChild = right
        self.parent = parent

    def hasLeftChild(self):
        return self.leftChild

    def hasRightChild(self):
        return self.rightChild

    def isLeftChild(self):
        return self.parent and \
            self.parent.leftChild == self

    def isRightChild(self):
        return self.parent and \
            self.parent.rightChild == self

    def isRoot(self):
        return not self.parent

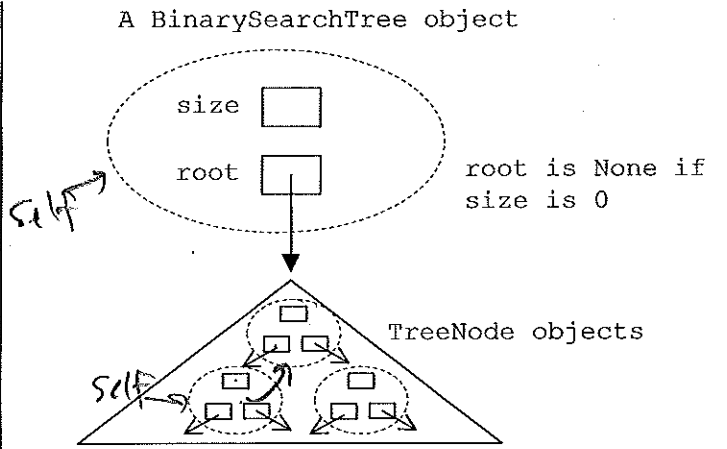
    def isLeaf(self):
        return not (self.rightChild or self.leftChild)

    def hasAnyChildren(self):
        return self.rightChild or self.leftChild

    def hasBothChildren(self):
        return self.rightChild and self.leftChild

    def replaceNodeData(self, key, value, lc, rc):
        self.key = key
        self.payload = value
        self.leftChild = lc
        self.rightChild = rc
        if self.hasLeftChild():
            self.leftChild.parent = self
        if self.hasRightChild():
            self.rightChild.parent = self

    def __iter__(self):
        if self:
            if self.hasLeftChild():
                for elem in self.leftChild:
                    yield elem
            yield self.key
            if self.hasRightChild():
                for elem in self.rightChild:
                    yield elem
    
```



```

class BinarySearchTree:
    def __init__(self):
        self.root = None
        self.size = 0

    def length(self):
        return self.size

    def __len__(self):
        return self.size

    def __iter__(self):
        return self.root.__iter__()

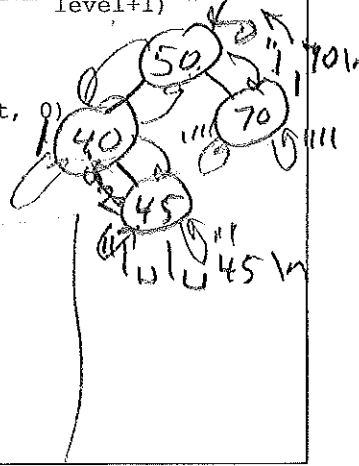
    def __str__(self):
        """Returns a string representation of the tree
        rotated 90 degrees counter-clockwise"""

        def strHelper(root, level):
            resultStr = ""
            if root:
                resultStr += strHelper(root.rightChild,
                                        level+1)

                resultStr += "| " * level
                resultStr += str(root.key) + "\n"
                resultStr += strHelper(root.leftChild,
                                        level+1)

            return resultStr

        return strHelper(self.root, 0)
    
```



*recursive call to \_\_iter\_\_ for left subtree*  
*recursive call for right subtree*

a) How do the `BinarySearchTree` `__iter__` and `__str__` methods work?

More partial TreeNode class and partial BinarySearchTree class.

```

class BinarySearchTree:
    ...
    def __contains__(self, key):
        if self._get(key, self.root):
            return True
        else:
            return False

    def get(self, key):
        if self.root:
            res = self._get(key, self.root)
            if res:
                return res.payload
            else:
                return None
        else:
            return None

    def _get(self, key, currentNode):
        if not currentNode:
            return None
        elif currentNode.key == key:
            return currentNode
        elif key < currentNode.key:
            return self._get(key, currentNode.leftChild)
        else:
            return self._get(key, currentNode.rightChild)

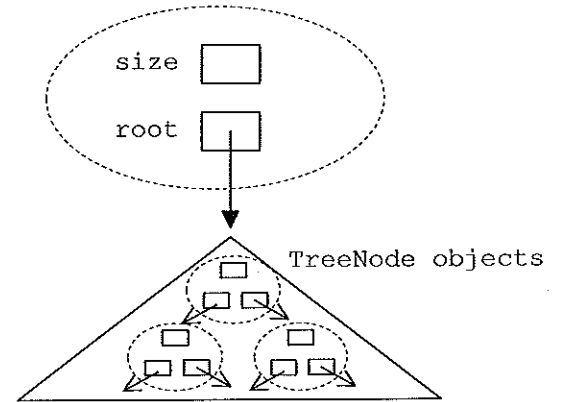
    def __getitem__(self, key):
        return self.get(key)

    def __setitem__(self, k, v):
        self.put(k, v)

    def put(self, key, val):
        if self.root:
            self._put(key, val, self.root)
        else:
            self.root = TreeNode(key, val)
            self.size = self.size + 1

    def _put(self, key, val, currentNode):
        if key < currentNode.key:
            if currentNode.hasLeftChild():
                self._put(key, val, currentNode.leftChild)
            else:
                currentNode.leftChild = NodeTreeNode(key, val, parent=currentNode)
        elif key > currentNode.key:
            if currentNode.hasRightChild():
                self._put(key, val, currentNode.rightChild)
            else:
                currentNode.rightChild = NodeTreeNode(key, val, parent=currentNode)
        else:
            currentNode.payload = val
            self.size = 1
    
```

A BinarySearchTree object



b) The `_get` method is the "work horse" of BST search. It recursively walks `currentNode` down the tree until it finds `key` or becomes `None`

In English, what are the base and recursive cases?

*Base cases:*  
 1) Walk off branch of BST  
 2) Find node with key

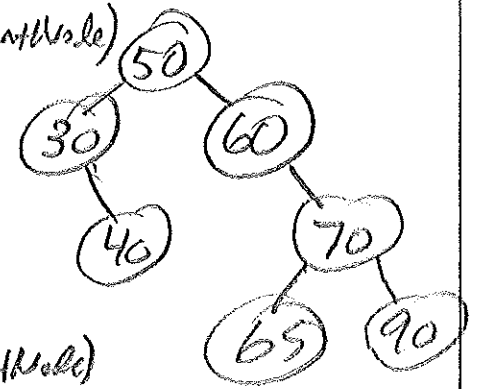
*Recursive:*  
 (1) Search left subtree  
 (2) Search right subtree

c) What is the `put` method doing?

*check for*

d) Complete the recursive `_put` method.

e) Draw the "shape" of the BST after puts of: 50, 60, 30, 70, 90, 40, 65



f) If "n" items are in the BST, what is `put`'s: Best-case  $O(1)$ ? Worst-case  $O(N)$ ? Average-case  $O(N)$ ?

