

Linux Command Summary

Directory Navigation and Listing	
<code>cd</code>	change to home directory
<code>cd ..</code>	go up to parent directory
<code>cd subdir</code>	change to subdirectory <code>subdir</code>
<code>ls</code>	list content of current directory
<code>ls -l</code>	list content with details
<code>ls -a</code>	list content including hidden files

File Commands	
<code>cp src dest</code>	copy <code>src</code> file to <code>dest</code> file
<code>cp -r sDir dDir</code>	copy “recursively” <code>sDir</code> directory to <code>dDir</code> directory (copies subdirectories too)
<code>mv src dest</code>	move - renames <code>src</code> as <code>dest</code>
<code>rm fileName</code>	removes file <code>fileName</code>
<code>rm -r dirName</code>	removes directory recursively
<code>rmdir dirName</code>	removes empty <code>dirName</code>
<code>mkdir dirName</code>	makes directory called <code>dirName</code>
<code>chmod 750 file1</code>	change permission of <code>file1</code> by specifying a three digit octal # where digits are owner, group, world each octal digit in binary are: read (4) ,write (2) ,execute (1)
<code>cat file1</code>	display <code>file1</code> to screen
<code>less file1</code>	display <code>file1</code> with pagination (space - next page, q-exit, ↑,↓- keys)

Process Management	
<code>ps -aux grep uname</code>	List processes for <code>uname</code>
<code>top</code>	Shows the real-time processes
<code>kill -9 pid</code>	Kills the process with <code>pid</code> #

Keyboard Shortcuts	
<code><tab></code>	Auto-complete partial file name
<code><Ctrl>+c</code>	Kill current command/program
<code><Ctrl>+z</code>	Sleep current program
<code><↑></code>	Recall previous command(s)
<code><Ctrl>+d</code> <code>exit</code>	log-off and close terminal

“Programming” Tools	
<code>nano file.c</code>	Simple text-editor
<code>emacs file.c</code>	Better C/C++ editor
<code>gcc file.c</code> <code>g++ file.cpp</code> <code>-o exeFile</code>	C compiler: compile to <code>a.out</code> C++ compiler: compile to <code>a.out</code> Options: compile to <code>exeFile</code> instead
<code>./a.out</code>	execute program in current directory (“.”) called <code>a.out</code>
<code>time exeFile</code>	run <code>exeFile</code> and print timing when done
<code>script out.txt</code>	capture output to file <code>out.txt</code> <code><Ctrl>+d</code> to end

- 1) Log-on to `student.cs.uni.edu` using a Telnet/ssh client (e.g., PuTTY: <http://www.chiark.greenend.org.uk/~sgtatham/putty/>)
(On a MAC you can probably use: `ssh userName@student.cs.uni.edu` in a terminal to log-on)
- 2) Your initial log-in is the same as your UNI CatID with initial password of: `1234temp`
- 3) For this activity I want you to:
 - create and then move into a directory called `hw4` to store files for this assignment
 - use an editor (emacs or nano) to write a simple C program that prompts the user for their name and age, allows them to enter it, and outputs it back for them (on next back page). Use the file name `age.c`
 - compile the C++ to an executable file called `age` using: `gcc -o age age.c`
 - when its working capture the interactive running of the program using: `script out.txt` to start the capture, `./age` to run the program, and `<Ctrl>+d` to end the capture
 - display the contents of the `out.txt` to the screen using the `less out.txt` command (q-to exit less)
- 4) Use a secure ftp client (e.g., FileZilla: <https://filezilla-project.org>) to copy `hw4` to local computer
(On a MAC you can probably use: `scp -r localDir userName@student.cs.uni.edu:/lecture4`)
- 5) On your local computer zip the `lecture4` directory and submit as Homework #4 at:
<http://www.cs.uni.edu/~fienup/cs2420f13/homework/submissionDirections.htm>

```

/* File: age.c
   Compile by: gcc age.c
   Run by: ./a.out
*/

#include <stdlib.h>
#include <stdio.h>

const int SIZE = 100;

int main(int argc, char * argv[]) {
    char name[SIZE];
    int age;

    printf("Enter your name: ");
    scanf("%s", name);

    printf("Enter your age: ");
    scanf("%d", &age);

    printf("%s your age is %d.\n", name, age);

    return 0;
} // end main

```

NOTES:

- 1) array names contain pointers to the first element of array
- 2) C only has pass-by-value, so we must explicitly pass the address of (using '&') a variable to a function changing it

```

#include <stdlib.h>
#include <stdio.h>

// function prototypes

void getName(char []);
void getAge(int *);

const int SIZE = 100;

int main(int argc, char * argv[]) {
    char name[SIZE];
    int age;

    getName(name);

    getAge(&age);

    printf("%s your age is %d.\n", name, age);

    return 0;
} // end main

void getName(char name[]) {
    printf("Enter your name: ");
    scanf("%s", name);
} // end getName

void getAge(int * age) {
    printf("Enter your age: ");
    scanf("%d", age);
} // end getAge

```

```

/* File: ageCmdLine.c
   Compile by: gcc -o ageCmdLine ageCmdLine.c
   Run by: ./ageCmdLine Bob 13
   Output: Bob your age is 13.
*/

#include <stdlib.h>
#include <stdio.h>
#include <string.h>

const int SIZE = 100;

int main(int argc, char * argv[]) {
    int age;
    char * name;

    if (argc != 3) {
        printf("Usage %s firstName #age\n", argv[0]);
        exit(-1);
    }

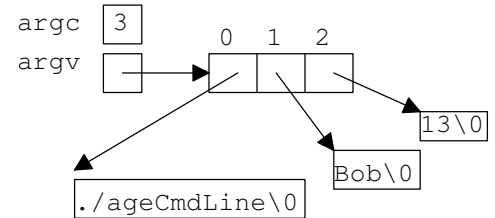
    name = (char *) malloc(sizeof(char)*(strlen(argv[1])+1));
    strcpy(name, argv[1]);

    sscanf(argv[2], "%d", &age);

    printf("%s your age is %d.\n", name, age);

    return 0;
} // end main

```



NOTES:

- 3) argc is an integer containing the number of command-line arguments including the executable file name
- 4) argv is an array of char-pointers to the start of each null-terminated string for the command-line arguments