Quiz on Wednesday April 16th

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Course details
Overview
Using the exercise files
1. Basic Expressions
Keyframes and client changes
Creating an expression
Managing expressions
2. Modifying Expressions
Simple math
Coordinating simple properties
Clockwork
3. Expressions Worth Learning
Linear interpolation
Looping
The wiggle expression

After Effects Apprentice 10: Time Games
1h 37m Intermediate Jul 27, 2011 Updated Nov 29, 2012
Viewers: 2,970 in 119 countries Watching now: 4

Discover how to manipulate time in After Effects. Author Chris Meyer shows how to stop, slow, and speed up footage, and how to combine these techniques with nested compositions, expressions, and the Graph Editor. Along the way, he reveals several important yet somewhat hidden functions, such as the advanced composition setting that ensures predictable stop motion, the Frame Mix and Pixel Motion modes of the Frame Blending switch, and the Time Remap parameter.

The After Effects Apprentice videos on lynda.com were created by Trish and Chris Meyer and are designed to be used on their own and as a companion to their book After Effects Apprentice. We are honored to host these tutorials in the lynda.com Online Training Library®.

Topics include:
- Smoothing out slow motion
- Creating stop motion
- Creating hold and freeze frames
- Keyframing time

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Include seemingly GRAVITY from quiz #4 Bouncy Ball