

1. How many keyframes are there for **Position**? ...*Note: Questions 1, 2 and 3 use the screen snapshot here.*



2. How many keyframes are there for **Scale**? ...
3. Using the diagram here, describe and/or **show** the best way to move the CTI to the very **next** keyframe so that it is **parked** on that keyframe? *Note: With regard to the CTI, we like to move it, move it.* 😊



4. What property was changed so that the Wing of the bird would rotate from its bottom edge (where it connects to the bird's body) instead of from the center of the Wing? Name that AE Transform property, please. It is the **ONLY** Transform property that consists of **TWO WORDS**.

5. What rotation was modified to make the wing of the bird flap up and down and simulate a flying bird?

XRotation or YRotation or ZRotation

6. What Rotation is being displayed in the example projected on the screen in the front of the room right now?

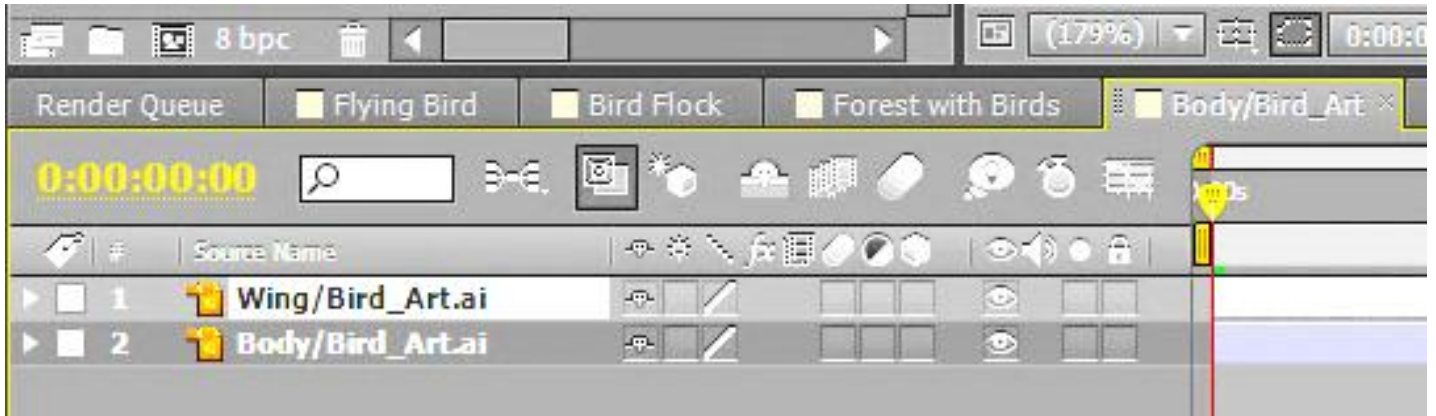
XRotation or YRotation or ZRotation

7. When you make some layer 3D in After Effects, what does each color arrow represent, i.e. what AXIS?

Blue or B = _____

Red or R = _____

Green or G = _____



8. Show how you would make both the Wing and the Body be 3D layers. You can draw a pointer to the above user interface and label that pointer **Q8** for question #8.

9. Circle and draw a pointer to the Motion Blur icon. Label your pointer with **Q9** for question #9.

10. What does the following AE Expression do? Explain it briefly. `loopOut (type="cycle")`

11. What is the keyboard shortcut that was used to make a new wing from the prepared left wing of the bird?

12. What changes needed to be made to the duplicated wing so that it would now be the right wing (which was the far wing as we looked at the bird in class and in the tutorial)? Be specific as to the changes you had to make.