"So first thing, what exactly is an animation curve?"

Well, it's the line that is generated by Maya that passes through all keyframes for a given attribute. This curve is responsible for driving the animation of an attribute."

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**Diagram:**

- **Value** vs **Time**
- Animation curve (AC)
- Interpolation curve (IC)
- There are 5 keyframes

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"See Rilke poem from Wings of Desire - movie - animation essay - also Thomas Wolfe quick"
"The AC is the thing that's going to be driving the attributes actual animation. ... without this we would have no animation, I mean basically the item would be at a specific value here, ... here, but what would happen in between, that would be the giant question mark."

"So this curve is generated by Maya?"