Activity #7 – Polygon BYOB

Earlier we wrote some code that created an N-sided polygon as described by the human user. The code probably looked something like this.

For this task you should get with your assigned partner and use this code as a basis for a new BYOB block. The block should:

1. Be a block called polygon that takes in two parameters
   a. Number of sides on the polygon
   b. Length of each side on the polygon
2. Calculates some additional values based on these two values.
3. Uses those values to create the image that was described (Again, the code above will be a good help for this.

When you are done you can test your BYOB block by writing something like: