Unit 4 Competency Demo

You may work on this at your convenience between now and Monday, April 4. You may edit these in a word processing document on your schedule. However, you will submit your responses via blackboard.

Note: Don't underestimate what I'm looking for in your responses.

Question 1
The three-stage design process in Understanding by Design are Identify Desired Results, Determine Assessment Evidence, and Plan Learning Experiences/Instruction. Explain what happens in stage 1 of this process and why it should be first in the process.

Question 2
The three-stage design process in Understanding by Design are Identify Desired Results, Determine Assessment Evidence, and Plan Learning Experiences/Instruction. Explain what happens in stage 3 of this process and why it should be last in the process.

Question 3
The three-stage design process in Understanding by Design are Identify Desired Results, Determine Assessment Evidence, and Plan Learning Experiences/Instruction. Explain what happens in stage 2 of this process and why it needs to be in the middle of the process.

Question 4
The Understanding by Design Framework is built on 7 tenets.

Tenet #1 states that "Learning is enhanced when teachers think purposefully about curricular planning."

Tenet #5 states that "Teachers are coaches of understanding, not mere purveyors of content knowledge, skill, or activity."

Pick one of these two tenets. Explain what it means. Give an example (as best you can at this stage of your career) where you, or one of your teachers, did/didn't follow this tenet when designing curriculum and the overall result.