Unit One – Fundamentals of Programming using Scratch

During this unit you will complete and submit five (5) programming assignments using Scratch worth up to 4 points each.

The programming activities are worth 1-4 points

Grade	Meaning
1	UNASSESSABLE - Program fails to work and/or is missing significant required elements
2	NEEDS WORK - Program is missing one or two required elements
3	MEETS EXPECTATIONS - Program contains all required elements
4	EXCELLENT - Program contains all required elements AND at least two extension elements

This unit is scheduled to officially end on Friday, September 23rd. All programs must be submitted for the first time by that date. Final resubmissions to correct deficiencies will be accepted through Friday, September 30. After that deadline your Unit 1 activity grade will be assigned as follows:

Grade	Criteria
4	ALL PA are 3 or 4 AND a total of 18 or more points
3	ALL PA are 3 or 4
2	One 2 is allowed BUT a total of 16 or more points
1	ALL PA are 2 or higher
0	Any zeros.

Notes:
Deadlines are made in order to keep people on track. However, I am very understanding that things come up. If your health or other circumstances will prevent you from completing things by a published deadline but you still intend to participate and get caught up in the course than PLEASE reach out to me as soon as you realize that there will be a problem (preferably, before the deadline has passed). We can make alternate arrangements IF I know about the need.

While rare, I reserve the right to adjust the grade assigned for ANY unit either up or down based on individual circumstances and my perception of your efforts to co-operate with vs. gaming the grading system. If it comes to this, I will discuss this situation with you so you are well aware that it is happening.