

# Using Patterns to Help Students See the Power of Polymorphism

## Supplement: Using the Strategy Pattern

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1. Students implement a method named `int startsWith( char initial )` in a simple Document class.

```
public class Document
{
    private String fileName;

    public Document( String fileName )
    {
        this.fileName = fileName;
    }
    ...
}
```

## 2. We discuss a typical solution.

```
public int startsWith( char targetChar ) ...
{
    BufferedReader inputFile =
        new BufferedReader(
            new FileReader(fileName) );

    String buffer    = null;
    int    wordCount = 0;

    buffer = inputFile.readLine();
    while( buffer != null )
    {
        StringTokenizer words =
            new StringTokenizer( buffer );
        while( words.hasMoreTokens() )
        {
            String word = words.nextToken();
            if ( word.charAt( 0 ) == targetChar )
                wordCount++;
        }

        buffer = inputFile.readLine();
    }

    return wordCount;
}
```

3. Students implement a method named `int wordsOfLength( int initial )` in the same class.

What must they change from their previous solution?

*Only the test on the loop counter!*

4. Suppose now that we want to implement a suite of tests for lexical analysis?

What must they change from their previous solution?

*Only the test on the loop counter!*

5. Students propose ways to eliminate this unseemly duplication of code. They usually suggest that we subclass to implement specific counting behaviors:

```
public int countWords() ...
{
    ...
    while( words.hasMoreTokens() )
    {
        String word = words.nextToken();
        if ( passesTest( word ) )
            wordCount++;
    }
    ...
}
```

Then we can write a subclass that implements the `passesTest` method:

```
// in class, say, WordsStartWith
public boolean passesTest( String word )
{
    return word.charAt(0) == targetChar;
}
```

6. We discuss why this approach (the Template Method pattern) comes up short in this situation.

7. Then we use `startsWith(char)` as an inspiration: parameterize the behavior that changes.

**Make the test on the `String`  
a *parameter* to the method.**

But how can we do that?

Remember that:

- Objects are data, too.
- Objects can do things!

So make the test an object.

## 8. Design a solution:

- Provide a common interface for objects that compute a `boolean` function of a `String`.
- Write classes that implement this interface for each kind of test.
- Pass an instance of such a class to the `Document` whenever we ask it to count its words in a particular way.

## 9. Implement the solution:

First, the test interface:

```
public interface TestFeature
{
    public boolean hasFeature(String s);
}
```

Then, tests as classes that implement the interface:

```
public class StartsWith
    implements TestFeature
{
    private char targetChar;

    public StartsWith( char target )
    {
        targetChar = target;
    }

    public boolean hasFeature( String s )
    {
        if ( s == null || s.length() == 0 )
            return false;
        return s.charAt(0) == targetChar;
    }
}
```



Then, Document's countWords method, which takes a TestFeature argument:

```
public int countWords( TestFeature test )...
{
    BufferedReader inputFile =
        new BufferedReader(
            new FileReader( fileName ) );

    String buffer = null;
    int wordCount = 0;

    buffer = inputFile.readLine();
    while( buffer != null )
    {
        StringTokenizer words =
            new StringTokenizer( buffer );
        while( words.hasMoreTokens() )
        {
            String word = words.nextToken();
            if ( test.hasFeature( word ) )
                wordCount++;
        }

        buffer = inputFile.readLine();
    }

    return wordCount;
}
```

Finally, the specific methods in `Document`, which invoke `countWords`:

```
public int startsWith( char targetChar )
{
    return countWords(
        new StartsWith(targetChar));
}
```

Now, we can ask a `Document` to count its words in a new way by implementing a new `TestFeature` class.

Regardless of the type of test on the `String`, all of the tests can be used by the `countWords` method because they all implement a common interface.